

# Dissecting Wireshark

## A Case Study on Network Anti-Forensics

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NARF INDUSTRIES



# this talk

- background & why you should care
- life of a packet
- dissector overview
- packet reconstruction example
- some lame DoS & how to find your own
- RCE affecting default heuristic dissector
- mitigations & recommendations



# background // why you should care

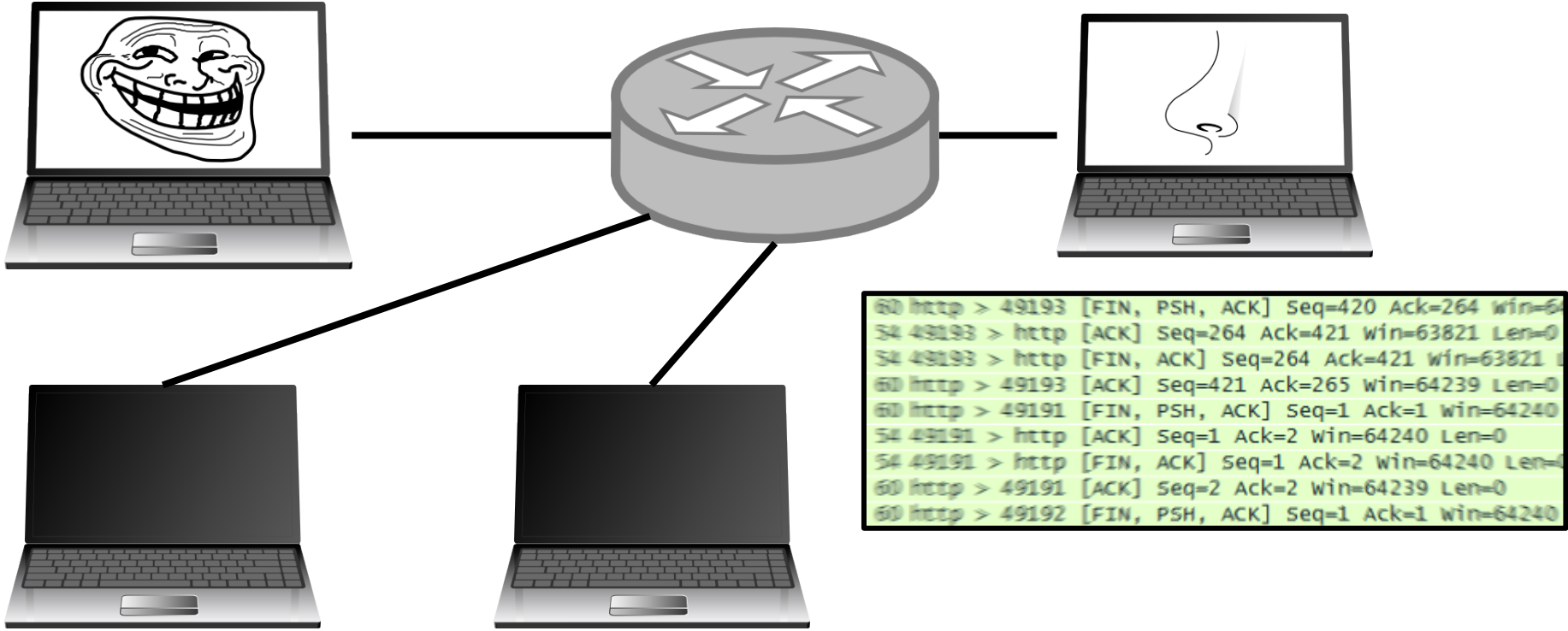
- Wireshark is **the** packet analysis tool
- used everywhere
- breaking it lets you:
  - hide traffic
  - hinder analysis
  - hack analysts
  - hurdle airgaps
- what alternatives are there?



# background // Samurai F.U.D. Team

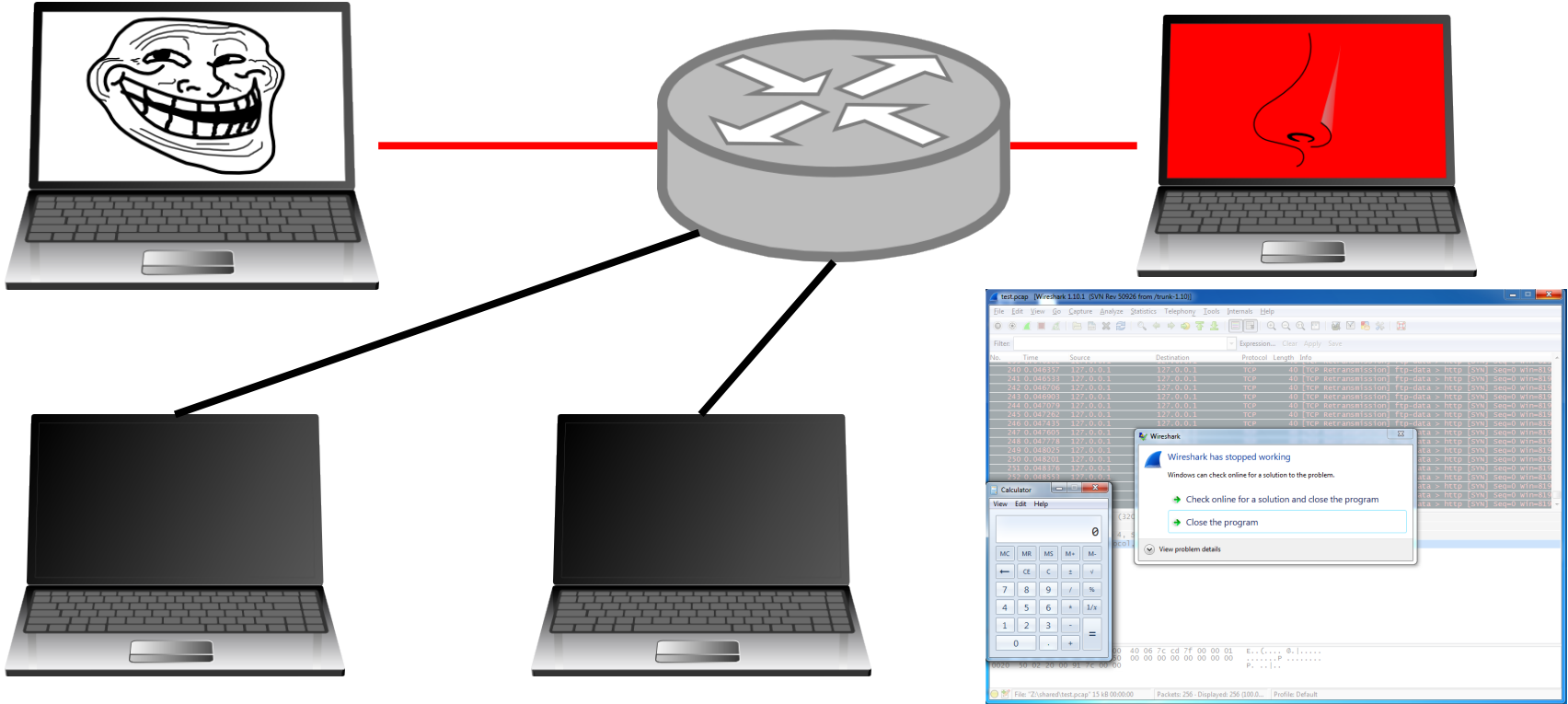
- Fear, Uncertainty and Doubt
- started at DEFCON 20
- led by Paul Makowski & Ben Schmidt
- *task*: **protect legit 'sploits & implants**
- *solution*: **pop Wireshark & related tools**





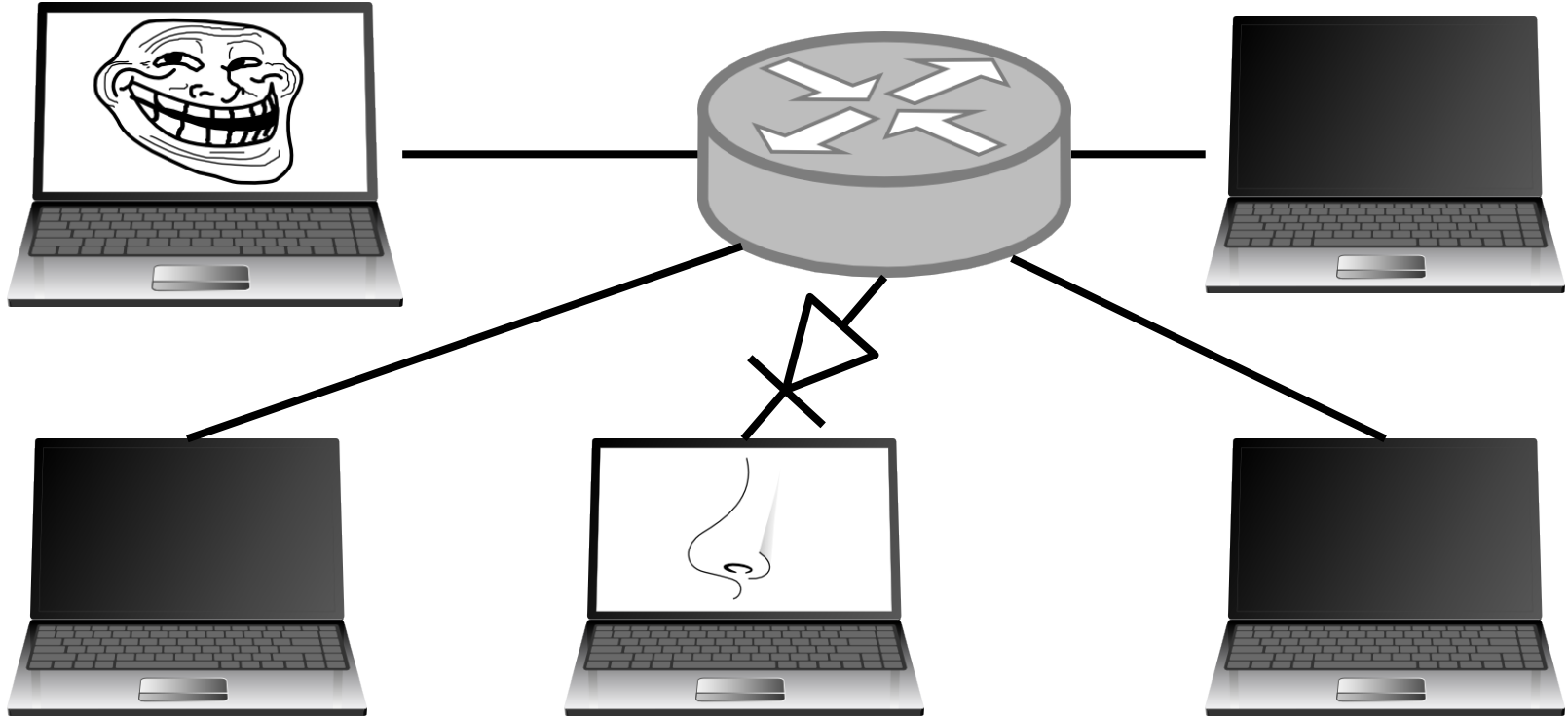
spreading F.U.D. to workstations





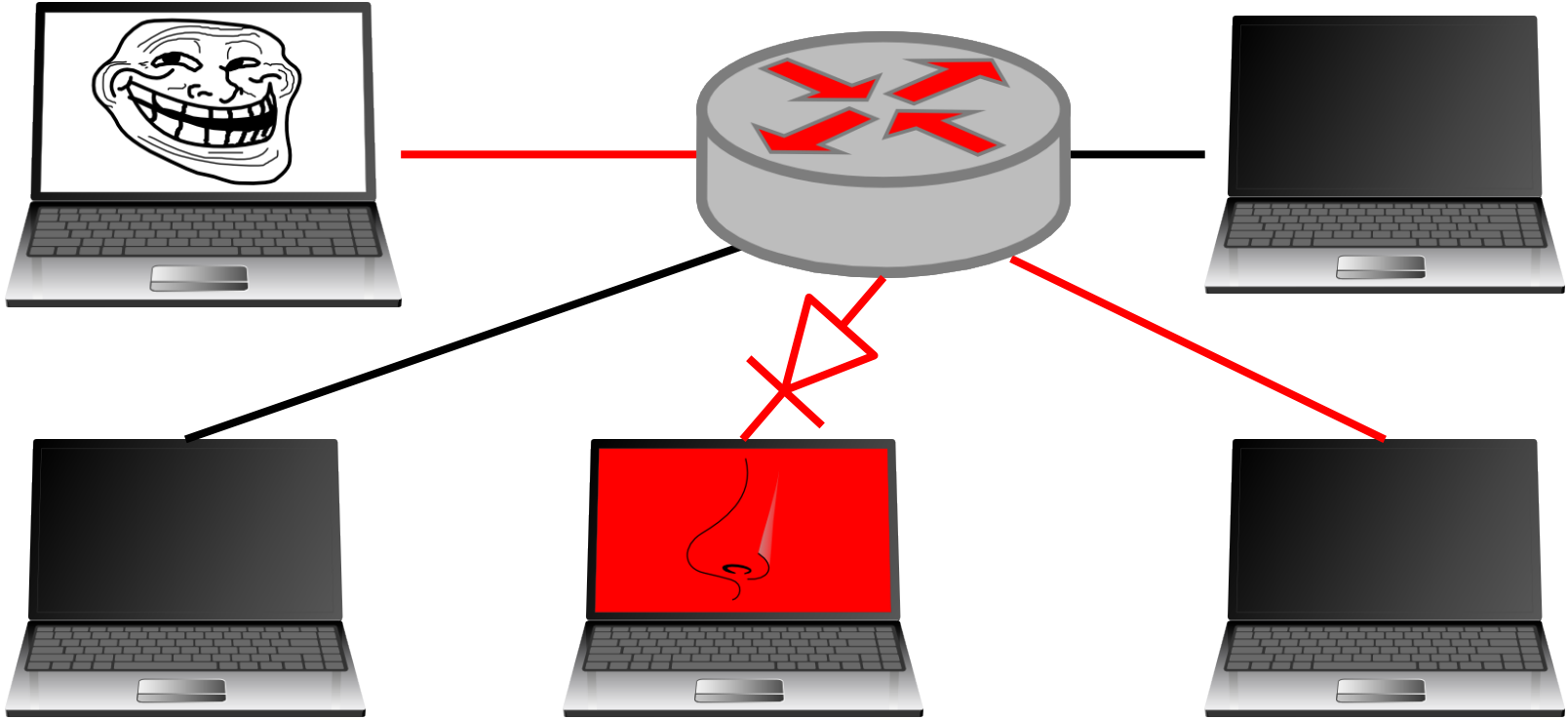
spreading F.U.D. to workstations





spreading F.U.D. to passive sniffers





spreading F.U.D. to passive sniffers





# life of a packet (1 of 2)

1. user asks [libp|WinP]cap to listen and tells it what to filter out
  - a. Linux: a BPF is **JIT**ted in **kernel**space
  - b. Windows: filter installed in **kernel**space (npf.sys)
2. packets pass monitor network interface
3. kernel passes packet to [libp|WinP]cap
4. [libp|WinP]cap ignores or duplicates packet to listening user process



# life of a packet (2 of 2)

5. Wireshark reconstructs traffic from lowest to highest layer
  - a. at each layer, Wireshark determines which dissector is responsible for handling the data
  - b. higher-level candidates dependant on lower-level decisions
  - c. dissectors tell Wireshark what data they care about... and can be pretty promiscuous



# dissectors



(P)IDL

ASN.1

THE  
C  
PROGRAMMING  
LANGUAGE



# dissectors



*“Note: **This is currently broken** (see commits 49066, 49138).”*

<http://wiki.wireshark.org/Python>

*“...make it harder to enable Python: change it from “--with-python” to ‘**--with-broken-python**’ just to prevent people from enabling unless they really mean it (are going to work on fixing it).”*

<https://anonsvn.wireshark.org/viewvc?revision=49138&view=revision>



# dissectors



*“Although it's possible to write **dissectors** in Lua, Wireshark dissectors are written in C, as C is several times faster than Lua. **Lua is ok for prototyping dissectors**, during Reverse Engineering you can use your time for finding out how things work instead of compiling and debugging your C dissector.”*

<http://wiki.wireshark.org/Lua>



# dissectors

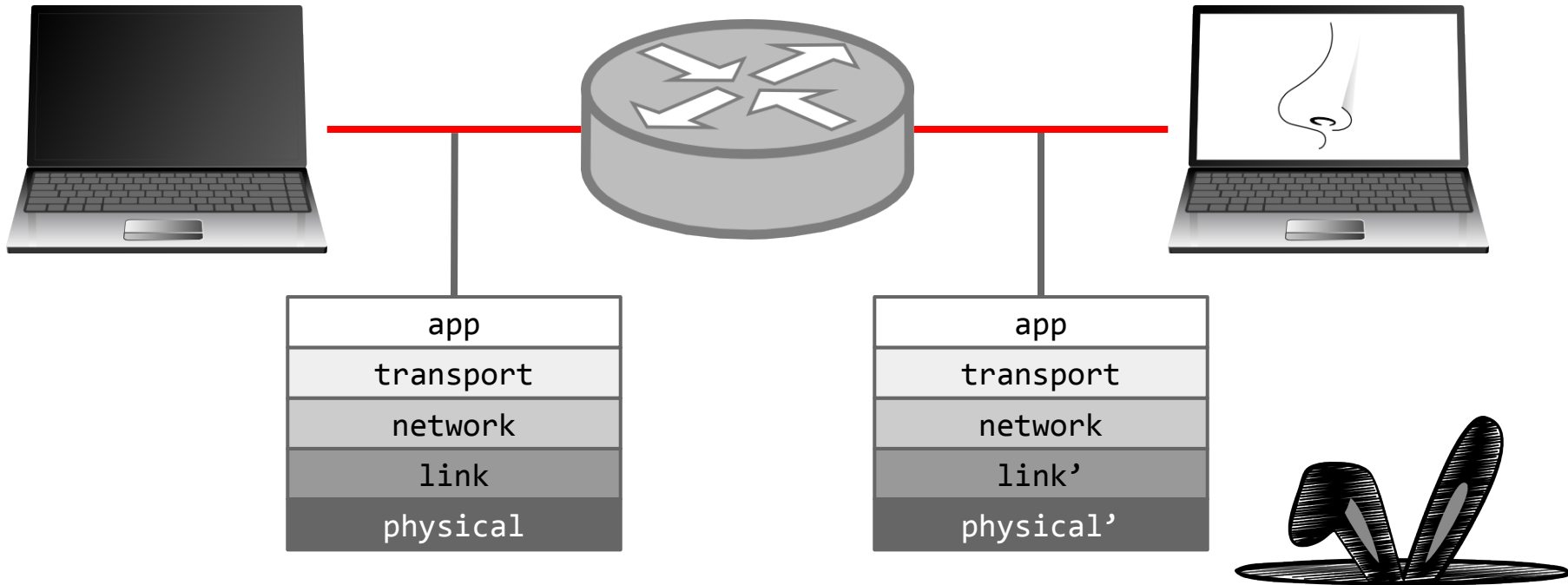
THE  
C  
PROGRAMMING  
LANGUAGE

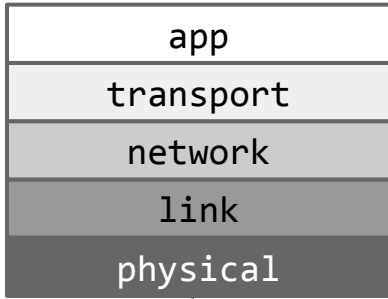
:D

<http://www.phrack.org/>



# example traffic reconstruction





thrown out by network card



```

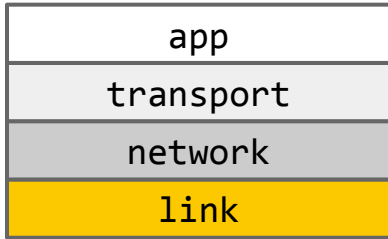
0000  00 0c 29 98 30 31 00 50 56 ea 1f 28 08 00 45 00  ..).01.PV..(..E.
0010  01 20 ff fd 00 00 80 06 17 31 de ad be ef de ad  . . . . . . . . . . 1..my..
0020  be ef 00 50 c0 1b ef 65 26 24 59 8d f2 f6 50 18  ...P...e&$Y...P.
0030  fa f0 e2 17 00 00 48 54 54 50 2f 31 2e 31 20 32  .....HTTP/1.1 2
0040  30 34 20 4e 6f 20 43 6f 6e 74 65 6e 74 0d 0a 43 04 No Content..C
0050  6f 6e 74 65 6e 74 2d 4c 65 6e 67 74 68 3a 20 30 ontent-Length: 0
0060  0d 0a 44 61 74 65 3a 20 57 65 64 2c 20 30 32 20 ..Date: Wed, 02
0070  4a 75 6c 20 32 30 31 34 20 32 32 3a 33 32 3a 31 Jul 2014 22:32:1
0080  33 20 47 4d 54 0d 0a 43 6f 6e 6e 65 63 74 69 6f 3 GMT..Connectio
0090  6e 3a 20 6b 65 65 70 2d 61 6c 69 76 65 0d 0a 50 n: keep-alive..P
00a0  72 61 67 6d 61 3a 20 6e 6f 2d 63 61 63 68 65 0d ragma: no-cache.
00b0  0a 45 78 70 69 72 65 73 3a 20 4d 6f 6e 2c 20 30 .Expires: Mon, 0
00c0  31 20 4a 61 6e 20 31 39 39 30 20 30 30 3a 30 30 1 Jan 1990 00:00
00d0  3a 30 30 20 47 4d 54 0d 0a 43 61 63 68 65 2d 43 :00 GMT..Cache-C
00e0  6f 6e 74 72 6f 6c 3a 20 70 72 69 76 61 74 65 2c ontrol: private,
00f0  20 6e 6f 2d 63 61 63 68 65 2c 20 6e 6f 2d 63 61 no-cache, no-ca
0100  63 68 65 3d 53 65 74 2d 43 6f 6f 6b 69 65 2c 20 che=Set-Cookie,
0110  6e 6f 2d 73 74 6f 72 65 2c 20 70 72 6f 78 79 2d no-store, proxy-
0120  72 65 76 61 6c 69 64 61 74 65 0d 0a 0d 0a revalidate....

```

the raw frame







```

0000  00 0c 29 98 30 31 00 50 56 ea 1f 28 08 00 45 00  ..).01.PV..(..E.
0010  01 20 ff fd 00 00 80 06 17 31 de ad be ef de ad  . . . . . . . . 1..my..
0020  be ef 00 50 c0 1b ef 65 26 24 59 8d f2 f6 50 18  ...P...e&$Y...P.
0030  fa f0 e2 17 00 00 48 54 54 50 2f 31 2e 31 20 32  ....HTTP/1.1 2

```

/epan/dissectors/packet-eth.c:

```

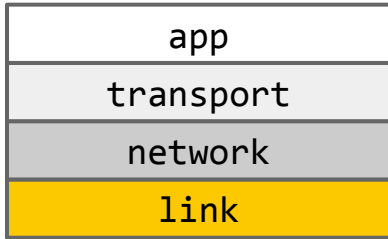
void
proto_register_eth(void)
{
    ...
    register_heur_dissector_list("eth", &heur_subdissector_list);
    ...
    register_dissector("eth_withoutfcs", dissect_eth_withoutfcs, proto_eth);
}

```



link layer





```

0000  00 0c 29 98 30 31 00 50 56 ea 1f 28 08 00 45 00  ..).01.PV..(..E.
0010  01 20 ff fd 00 00 80 06 17 31 de ad be ef de ad  . . . . . . . . 1..my..
0020  be ef 00 50 c0 1b ef 65 26 24 59 8d f2 f6 50 18  ...P...e&$Y...P.
0030  fa f0 e2 17 00 00 48 54 54 50 2f 31 2e 31 20 32  .....HTTP/1.1 2

```

/epan/dissectors/packet-eth.c:

(dissect\_eth\_withoutfcs() passes through to dissect\_eth\_common())

```

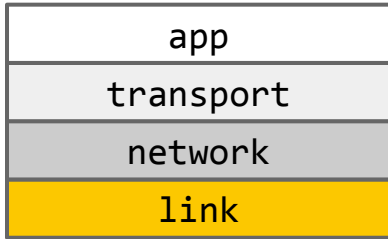
static proto_tree *
dissect_eth_common(tvbuff_t *tvb, packet_info *pinfo, proto_tree *parent_tree,
                  int fcs_len)
{
    ...
    if (dissector_try_heuristic(heur_subdissector_list, tvb, pinfo,
                              parent_tree, &hdtbl_entry, NULL))
        ...
        call_dissector_with_data(ethertype_handle, tvb, pinfo, parent_tree,
                                &ethertype_data);
    ...
}

```



link layer





```

0000  00 0c 29 98 30 31 00 50 56 ea 1f 28 08 00 45 00  ..).01.PV..(..E.
0010  01 20 ff fd 00 00 80 06 17 31 de ad be ef de ad  . . . . . . . . 1..my..
0020  be ef 00 50 c0 1b ef 65 26 24 59 8d f2 f6 50 18  ...P...e&$Y...P.
0030  fa f0 e2 17 00 00 48 54 54 50 2f 31 2e 31 20 32  ....HTTP/1.1 2

```

/epan/dissectors/packet-ethertype.c:

```

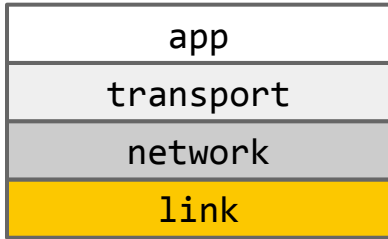
void
proto_register_ethertype(void)
{
    ...
    new_register_dissector("ethertype", dissect_ethertype, proto_ethertype);
    ...
    ethertype_dissector_table = register_dissector_table("ethertype",
        "Ethertype", FT_UINT16, BASE_HEX);
    ...
}

```



link layer





```

0000  00 0c 29 98 30 31 00 50 56 ea 1f 28 08 00 45 00  ..).01.PV..(..E.
0010  01 20 ff fd 00 00 80 06 17 31 de ad be ef de ad  . . . . . . . . 1..my..
0020  be ef 00 50 c0 1b ef 65 26 24 59 8d f2 f6 50 18  ...P...e&$Y...P.
0030  fa f0 e2 17 00 00 48 54 54 50 2f 31 2e 31 20 32  .....HTTP/1.1 2

```

/epan/dissectors/packet-ethertype.c:

```

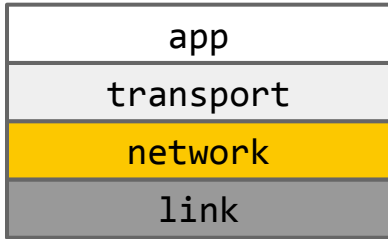
static int
dissect_ethertype(tvbuff_t *tvb, packet_info *pinfo, proto_tree *tree, void
*data)
{
    ...
    next_tvb = tvb_new_subset(tvb, ethertype_data->offset_after_ethertype,
        captured_length, reported_length);
    ...
    dissector_found = dissector_try_uint(ethertype_dissector_table,
        ethertype_data->etype, next_tvb, pinfo, tree);
    ...
}

```



link layer





```

0000  00 0c 29 98 30 31 00 50 56 ea 1f 28 08 00 45 00  ..).01.PV..(..E.
0010  01 20 ff fd 00 00 80 06 17 31 de ad be ef de ad  . . . . . . . . 1..my..
0020  be ef 00 50 c0 1b ef 65 26 24 59 8d f2 f6 50 18  ...P...e&$Y...P.
0030  fa f0 e2 17 00 00 48 54 54 50 2f 31 2e 31 20 32  .....HTTP/1.1 2
0040  30 34 20 4e 6f 20 43 6f 6e 74 65 6e 74 0d 0a 43  04 No Content..C

```

/epan/dissectors/packet-ip.c:

```

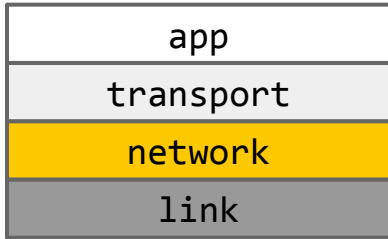
void
proto_register_ip(void)
{
    ...
    ip_dissector_table = register_dissector_table("ip.proto", "IP protocol",
        FT_UINT8, BASE_DEC);
    ...
    register_dissector("ip", dissect_ip, proto_ip);
    ...
}

```



network layer





```

0000  00 0c 29 98 30 31 00 50 56 ea 1f 28 08 00 45 00  ..).01.PV..(..E.
0010  01 20 ff fd 00 00 80 06 17 31 de ad be ef de ad  . . . . .1..my..
0020  be ef 00 50 c0 1b ef 65 26 24 59 8d f2 f6 50 18  ...P...e&$Y...P.
0030  fa f0 e2 17 00 00 48 54 54 50 2f 31 2e 31 20 32  .....HTTP/1.1 2
0040  30 34 20 4e 6f 20 43 6f 6e 74 65 6e 74 0d 0a 43  04 No Content..C

```

/epan/dissectors/packet-ip.c:

```

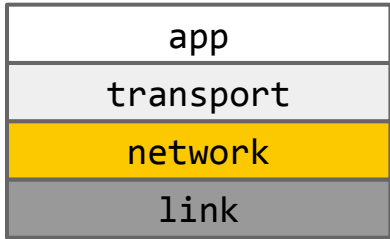
void
proto_reg_handoff_ip(void)
{
    ...
    ip_handle = find_dissector("ip");
    ...
    dissector_add_uint("ethertype", ETHERTYPE_IP, ip_handle);
    ...
}

```



network layer





```

0000  00 0c 29 98 30 31 00 50 56 ea 1f 28 08 00 45 00  ..).01.PV..(..E.
0010  01 20 ff fd 00 00 80 06 17 31 de ad be ef de ad  . . . . .1..my..
0020  be ef 00 50 c0 1b ef 65 26 24 59 8d f2 f6 50 18  ...P...e&$Y...P.
0030  fa f0 e2 17 00 00 48 54 54 50 2f 31 2e 31 20 32  .....HTTP/1.1 2
0040  30 34 20 4e 6f 20 43 6f 6e 74 65 6e 74 0d 0a 43  04 No Content..C

```

/epan/dissectors/packet-ip.c:

```

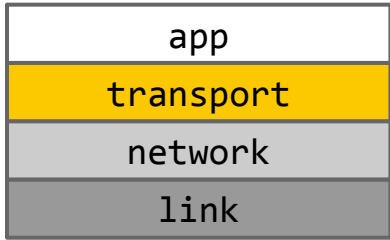
static void
dissect_ip(tvbuff_t *tvb, packet_info *pinfo, proto_tree *parent_tree)
{
    ...
    dissector_try_uint_new(ip_dissector_table, next, next_tvb, pinfo,
        parent_tree, TRUE, iph)
    ...
}

```



network layer





```

0000  00 0c 29 98 30 31 00 50 56 ea 1f 28 08 00 45 00  ..).01.PV..(..E.
0010  01 20 ff fd 00 00 80 06 17 31 de ad be ef de ad  . . . . . . . . 1..my..
0020  be ef 00 50 c0 1b ef 65 26 24 59 8d f2 f6 50 18  ...P...e&$Y...P.
0030  fa f0 e2 17 00 00 48 54 54 50 2f 31 2e 31 20 32  ....HTTP/1.1 2
0040  30 34 20 4e 6f 20 43 6f 6e 74 65 6e 74 0d 0a 43 04 No Content..C
0050  6f 6e 74 65 6e 74 2d 4c 65 6e 67 74 68 3a 20 30 ontent-Length: 0

```

/epan/dissectors/packet-tcp.c:

```

void
proto_register_tcp(void)
{
    ...
    register_dissector("tcp", dissect_tcp, proto_tcp);
    ...
}

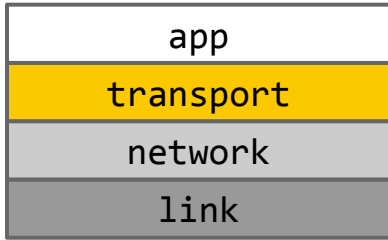
```



transport layer







```

0000  00 0c 29 98 30 31 00 50 56 ea 1f 28 08 00 45 00  ..).01.PV..(..E.
0010  01 20 ff fd 00 00 80 06 17 31 de ad be ef de ad  . . . . . . . . 1..my..
0020  be ef 00 50 c0 1b ef 65 26 24 59 8d f2 f6 50 18  ...P...e&$Y...P.
0030  fa f0 e2 17 00 00 48 54 54 50 2f 31 2e 31 20 32  ....HTTP/1.1 2
0040  30 34 20 4e 6f 20 43 6f 6e 74 65 6e 74 0d 0a 43  04 No Content..C
0050  6f 6e 74 65 6e 74 2d 4c 65 6e 67 74 68 3a 20 30  ontent-Length: 0

```

`/epan/dissectors/packet-tcp.c:`

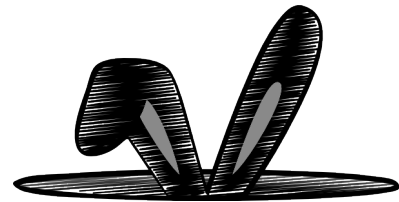
```

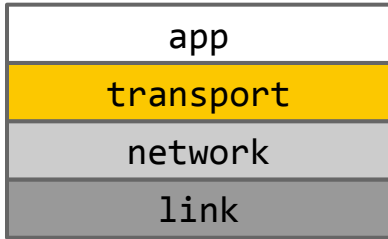
void
proto_reg_handoff_tcp(void)
{
    ...
    tcp_handle = find_dissector("tcp");
    dissector_add_uint("ip.proto", IP_PROTO_TCP, tcp_handle);
    ...
}

```



transport layer





```

0000  00 0c 29 98 30 31 00 50 56 ea 1f 28 08 00 45 00  ..).01.PV..(..E.
0010  01 20 ff fd 00 00 80 06 17 31 de ad be ef de ad  . . . . . . . . 1..my..
0020  be ef 00 50 c0 1b ef 65 26 24 59 8d f2 f6 50 18  ...P...e&$Y...P.
0030  fa f0 e2 17 00 00 48 54 54 50 2f 31 2e 31 20 32  .....HTTP/1.1 2
0040  30 34 20 4e 6f 20 43 6f 6e 74 65 6e 74 0d 0a 43 04 No Content..C
0050  6f 6e 74 65 6e 74 2d 4c 65 6e 67 74 68 3a 20 30  ontent-Length: 0

```

`/epan/dissectors/packet-tcp.c:`

callchain:

`dissect_tcp()` calls into:

`dissect_tcp_payload()` calls into:

`process_tcp_payload()` calls into:

`decode_tcp_ports()` calls into:

`dissector_try_heuristic()`

`dissector_try_heuristic()` iterates over the callbacks registered against the “tcp” heuristic dissector list.

HTTP registers one such callback...



transport layer



```

epan/dissectors/packet-rtps.c: heur_dissector_add("tcp", dissect_rtps_tcp, proto_rtps);
epan/dissectors/packet-ziop.c: heur_dissector_add("tcp", dissect_ziop_heur, proto_ziop);
epan/dissectors/packet-xml.c:      heur_dissector_add("tcp", dissect_xml_heur, xml_ns.hf_tag);
epan/dissectors/packet-giop.c: heur_dissector_add("tcp", dissect_giop_heur, proto_giop);
epan/dissectors/packet-etch.c:  heur_dissector_add("tcp", dissect_etch, proto_etch);
epan/dissectors/packet-reload-framing.c: heur_dissector_add("tcp", dissect_reload_framing_heur,
proto_reload_framing);
epan/dissectors/packet-spice.c:  heur_dissector_add("tcp", test_spice_protocol, proto_spice);
epan/dissectors/packet-nbd.c:    heur_dissector_add("tcp", dissect_nbd_tcp_heur, proto_nbd);
epan/dissectors/packet-dcerpc.c:  heur_dissector_add("tcp", dissect_dcerpc_cn_bs, proto_dcerpc);
epan/dissectors/packet-tds.c:    heur_dissector_add("tcp", dissect_tds_tcp_heur, proto_tds);
epan/dissectors/packet-dplay.c:  heur_dissector_add("tcp", heur_dissect_dplay, proto_dplay);
epan/dissectors/packet-dnp.c:    heur_dissector_add("tcp", dissect_dnp3_tcp, proto_dnp3);
epan/dissectors/packet-icep.c:    heur_dissector_add("tcp", dissect_icep_tcp, proto_icep);
epan/dissectors/packet-paltalk.c:  heur_dissector_add("tcp", dissect_paltalk, proto_paltalk);
epan/dissectors/packet-starteam.c: heur_dissector_add("tcp", dissect_starteam_heur, proto_starteam);
epan/dissectors/packet-xcsl.c:    heur_dissector_add("tcp", dissect_xcsl_tcp_heur, hfi_xcsl->id);
epan/dissectors/packet-cimd.c:    heur_dissector_add("tcp", dissect_cimd_heur, proto_cimd);
epan/dissectors/packet-rpc.c:    heur_dissector_add("tcp", dissect_rpc_tcp_heur, proto_rpc);
epan/dissectors/packet-openwire.c:  heur_dissector_add("tcp", dissect_openwire_heur, proto_openwire);
epan/dissectors/packet-tali.c:    heur_dissector_add("tcp", dissect_tali_heur, hfi_tali->id);
epan/dissectors/packet-reload.c:  heur_dissector_add("tcp", dissect_reload_heur, proto_reload);
epan/dissectors/packet-q931.c:    heur_dissector_add("tcp", dissect_q931_tpkt_heur, proto_q931);
epan/dissectors/packet-fix.c:    heur_dissector_add("tcp", dissect_fix_heur, proto_fix);
epan/dissectors/packet-drda.c:    heur_dissector_add("tcp", dissect_drda_heur, proto_drda);
epan/dissectors/packet-iwarp-mpa.c:  heur_dissector_add("tcp", dissect_iwarp_mpa, proto_iwarp_mpa);
epan/dissectors/packet-vnc.c:      heur_dissector_add("tcp", test_vnc_protocol, proto_vnc);
epan/dissectors/packet-yhoo.c:    heur_dissector_add("tcp", dissect_yhoo, proto_yhoo);
epan/dissectors/packet-ndmp.c:    heur_dissector_add("tcp", dissect_ndmp_heur, proto_ndmp);
epan/dissectors/packet-fcipc.c:    heur_dissector_add("tcp", dissect_fcipc_heur, proto_fcipc);
epan/dissectors/packet-spy.c:    heur_dissector_add("tcp", dissect_spy_heur, proto_spy);
epan/dissectors/packet-iscsi.c:    heur_dissector_add("tcp", dissect_iscsi_heur, proto_iscsi);
epan/dissectors/packet-ipsec-tcp.c:  heur_dissector_add("tcp", dissect_tcpencap_heur,
proto_tcpencap);
epan/dissectors/packet-fmtcp.c:    heur_dissector_add("tcp", dissect_fmtcp, proto_fmtcp);
epan/dissectors/packet-lbtcp.c:    heur_dissector_add("tcp", test_lbtcp_packet, proto_lbtcp);
epan/dissectors/packet-mq.c:    heur_dissector_add("tcp", dissect_mq_heur_tcp, proto_mq);
epan/dissectors/packet-lanforge.c:  heur_dissector_add("tcp", dissect_lanforge, proto_lanforge);
epan/dissectors/packet-bfcp.c:    heur_dissector_add("tcp", dissect_bfcp_heur, proto_bfcp);
epan/dissectors/packet-jxta.c:    heur_dissector_add("tcp", dissect_jxta_TCP_heur, proto_jxta);
epan/dissectors/packet-skype.c:    heur_dissector_add("tcp", dissect_skype_heur, proto_skype);

```

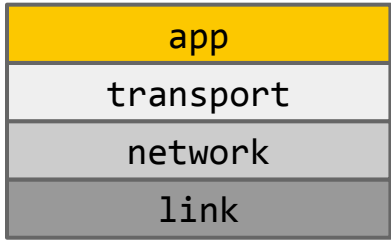
```

epan/dissectors/packet-classicstun.c:  heur_dissector_add("tcp", dissect_classicstun_heur,
proto_classicstun);
epan/dissectors/packet-tuxedo.c: heur_dissector_add("tcp", dissect_tuxedo_heur, proto_tuxedo);
epan/dissectors/packet-adwin-config.c:  heur_dissector_add("tcp", dissect_adwin_config_tcp,
proto_adwin_config);
epan/dissectors/packet-bittorrent.c:  heur_dissector_add("tcp", test_bittorrent_packet,
proto_bittorrent);
epan/dissectors/packet-ctdb.c:    heur_dissector_add("tcp", dissect_ctdb, proto_ctdb);
epan/dissectors/packet-xmcp.c:    heur_dissector_add("tcp", dissect_xmcp_heur, proto_xmcp);
epan/dissectors/packet-ucp.c:    heur_dissector_add("tcp", dissect_ucp_heur, proto_ucp);
epan/dissectors/packet-openflow.c:    heur_dissector_add("tcp", dissect_openflow_heur,
proto_openflow);
epan/dissectors/packet-ifcp.c:    heur_dissector_add("tcp", dissect_ifcp_heur, proto_ifcp);
epan/dissectors/packet-msrp.c:    heur_dissector_add("tcp", dissect_msrp_heur, proto_msrp);
epan/dissectors/packet-lbmqdmtcp.c:    heur_dissector_add("tcp", test_lbmqdm_tcp_packet,
lbmqdm_tcp_protocol_handle);
epan/dissectors/packet-pvfs2.c:    heur_dissector_add("tcp", dissect_pvfs_heur, proto_pvfs);
epan/dissectors/packet-h1.c:    heur_dissector_add("tcp", dissect_h1, proto_h1);
epan/dissectors/packet-http.c:    heur_dissector_add("tcp", dissect_http_heur_tcp, proto_http);
epan/dissectors/packet-smpp.c:    heur_dissector_add("tcp", dissect_smpp_heur, proto_smpp);
epan/dissectors/packet-ymsg.c:    heur_dissector_add("tcp", dissect_ymsg, proto_ymsg);
epan/dissectors/packet-dcm.c:    heur_dissector_add("tcp", dissect_dcm_heuristic, proto_dcm);
epan/dissectors/packet-sip.c:    heur_dissector_add("tcp", dissect_sip_tcp_heur, proto_sip);
doc/README.heuristic:  heur_dissector_add("tcp", dissect_PROTOABBREV_heur, proto_PROTOABBREV);

```

# how many of these are you legitimately running on your network?





```

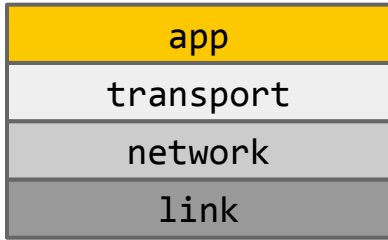
0010  01 20 ff fd 00 00 80 06 17 31 de ad be ef de ad  . . . . .1..my..
0020  be ef 00 50 c0 1b ef 65 26 24 59 8d f2 f6 50 18  ...P...e&$Y...P.
0030  fa f0 e2 17 00 00 48 54 54 50 2f 31 2e 31 20 32  .....HTTP/1.1 2
0040  30 34 20 4e 6f 20 43 6f 6e 74 65 6e 74 0d 0a 43  04 No Content..C
0050  6f 6e 74 65 6e 74 2d 4c 65 6e 67 74 68 3a 20 30  ontent-Length: 0
0060  0d 0a 44 61 74 65 3a 20 57 65 64 2c 20 30 32 20  ..Date: Wed, 02
0070  4a 75 6c 20 32 30 31 34 20 32 32 3a 33 32 3a 31  Jul 2014 22:32:1
0080  33 20 47 4d 54 0d 0a 43 6f 6e 6e 65 63 74 69 6f  3 GMT..Connectio
0090  6e 3a 20 6b 65 65 70 2d 61 6c 69 76 65 0d 0a 50  n: keep-alive..P
00a0  72 61 67 6d 61 3a 20 6e 6f 2d 63 61 63 68 65 0d  ragma: no-cache.
00b0  0a 45 78 70 69 72 65 73 3a 20 4d 6f 6e 2c 20 30  .Expires: Mon, 0
00c0  31 20 4a 61 6e 20 31 39 39 30 20 30 30 3a 30 30  1 Jan 1990 00:00
00d0  3a 30 30 20 47 4d 54 0d 0a 43 61 63 68 65 2d 43  :00 GMT..Cache-C
00e0  6f 6e 74 72 6f 6c 3a 20 70 72 69 76 61 74 65 2c  ontrol: private,
00f0  20 6e 6f 2d 63 61 63 68 65 2c 20 6e 6f 2d 63 61  no-cache, no-ca
0100  63 68 65 3d 53 65 74 2d 43 6f 6f 6b 69 65 2c 20  che=Set-Cookie,
0110  6e 6f 2d 73 74 6f 72 65 2c 20 70 72 6f 78 79 2d  no-store, proxy-
0120  72 65 76 61 6c 69 64 61 74 65 0d 0a 0d 0a  revalidate....

```



application layer





```

0010  01 20 ff fd 00 00 80 06 17 31 de ad be ef de ad  . . . . .1..my..
0020  be ef 00 50 c0 1b ef 65 26 24 59 8d f2 f6 50 18  ...P...e&$Y...P.
0030  fa f0 e2 17 00 00 48 54 54 50 2f 31 2e 31 20 32  .....HTTP/1.1 2
0040  30 34 20 4e 6f 20 43 6f 6e 74 65 6e 74 0d 0a 43  04 No Content..C
0050  6f 6e 74 65 6e 74 2d 4c 65 6e 67 74 68 3a 20 30  ontent-Length: 0

```

/epan/dissectors/packet-http.c:

```

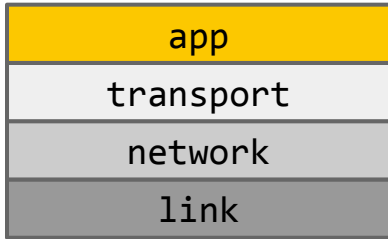
void
proto_reg_handoff_message_http(void)
{
    ...
    heur_dissector_add("tcp", dissect_http_heur_tcp, proto_http);
    ...
}

```



application layer





```

0010  01 20 ff fd 00 00 80 06 17 31 de ad be ef de ad  . . . . .1..my..
0020  be ef 00 50 c0 1b ef 65 26 24 59 8d f2 f6 50 18  ...P...e&$Y...P.
0030  fa f0 e2 17 00 00 48 54 54 50 2f 31 2e 31 20 32  ....HTTP/1.1 2
0040  30 34 20 4e 6f 20 43 6f 6e 74 65 6e 74 0d 0a 43  04 No Content..C
0050  6f 6e 74 65 6e 74 2d 4c 65 6e 67 74 68 3a 20 30  ontent-Length: 0

```

**/epan/dissectors/packet-http.c:**

```

static gboolean
dissect_http_heur_tcp(tvbuff_t *tvb, packet_info *pinfo, proto_tree *tree, void
*data)
{
    ...
    if((tvb_strncaseeq1(tvb, linelen-8, "HTTP/1.1", 8) == 0)||
(tvb_strncaseeq1
(tvb, 0, "HTTP/1.1", 8) == 0)){
        ...
        dissect_http(tvb, pinfo, tree, data);
        return TRUE;
    }
    ...
}

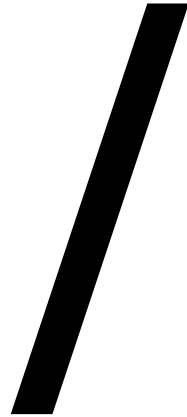
```



application layer



# lame DoS 0days #1-12



dozen



# lame DoS 0days #1-12

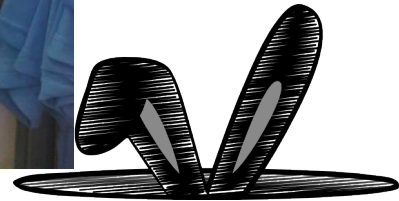
- AKA revenge of the decompression bomb
- `grep -r "tvb_child_uncompress" .`
- at least 12 dissectors affected
  - some of these are heuristic (!)
- limited to 65535 bytes in some cases
  - solutions:
    - attack protocol doing TCP session reassembly
    - send more packets





# lame DoS 0day // demo

- packet-http.c
- packet-gadugadu.c
- you get the idea...



# less-lame DoS 0days #13-???

- find loops controlled by user length
  - `tvb_get_ntohl/letoh` is usually a good sign
- make sure offset isn't incremented
  - or can be controlled (`offset += user_data`)
- ensure there aren't any hidden checks
- most Defcon 20 bugs were this type
- slightly less lame than prior bugs



# less-lame DoS // MongoDB

- infinite loop in `packet-mongo.c`,  $\leq$  v1.8.1
- found with:  

```
grep -r -B8 -e 'for.\?(\' -e 'while.\?(\' . | less
```
- `packet-mongo.c` registers interest in TCP port 27017
- if you can send TCP traffic on 27017 past a listener: profit



# less-lame DoS // MongoDB

```
/epan/dissectors/packet-mongo.c:
```

```
(multiple functions)
```

```
while(offset < tvb_reported_length(tvb)) {  
    offset += dissect_bson_document(tvb, pinfo, offset, tree, hf_mongo_document, 1);  
}
```

...what if `dissect_bson_document()` return 0?

```
/epan/dissectors/packet-mongo.c:
```

```
static int
```

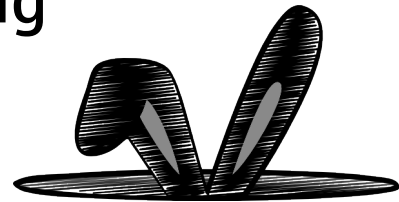
```
dissect_bson_document(tvbuff_t *tvb, packet_info *pinfo, guint offset, proto_tree *tree,  
int hf_mongo_doc, int nest_level)
```

```
{  
    ...  
    document_length = tvb_get_letohl(tvb, offset);  
    ...  
    return document_length;  
}
```



# bug #??? // want more?

- <https://www.wireshark.org/download/automated/captures/>
  - check back early and often
  - usually at least one current
- <https://bugs.wireshark.org/bugzilla/>
  - search for “crash” and/or “hang”
  - mirror all the capture files that have been uploaded
- get more pcaps and use Wireshark’s fuzzing framework



# super 1337 RCE // code

```
/epan/dissectors/packet-rtps.c @ rtps_util_add_typecode():
guint32 size[MAX_ARRAY_DIMENSION]; /* Max dimensions */
dim_max = NEXT_guint32(tvb, offset, little_endian);
offset += 4;
for (i = 0; i < MAX_ARRAY_DIMENSION; ++i)
    size[i] = 0;
for (i = 0; i < dim_max; ++i) {
    size[i] = NEXT_guint32(tvb, offset, little_endian);
    offset += 4;
}
// :D :D :D :D :D :D :D :D
```



# exploit mitigations // Windows

DEP is on :(

svchost.exe		1,180 K	3,820 K	2240	6.1.7600.16385	DEP (permanent)	System
TrustedInstaller.exe		2,080 K	6,612 K	3700	6.1.7601.17514	DEP (permanent)	System
lsass.exe		2,724 K	6,304 K	540	6.1.7601.18443	DEP (permanent)	System
lsm.exe		1,308 K	2,708 K	548	6.1.7601.17514	DEP (permanent)	System
csrss.exe	0.15	19,664 K	4,648 K	432	6.1.7600.16385	DEP (permanent)	System
winlogon.exe		1,732 K	4,304 K	488	6.1.7601.18409	DEP (permanent)	System
explorer.exe	0.02	36,232 K	44,972 K	2092	6.1.7601.17514	DEP (permanent)	Medium
vmtoolsd.exe	0.05	9,668 K	15,392 K	2356	9.6.2.31837	DEP (permanent)	Medium
SnippingTool.exe	< 0.01	2,940 K	9,480 K	3848	6.1.7600.16385	DEP (permanent)	Medium
GoogleCrashHandler.exe		1,140 K	544 K	2268	1.3.24.15	DEP (permanent)	System
Wireshark.exe	0.79	84,588 K	64,076 K	3732	1.10.8.2	D: DEP (permanent)	High
procepx.exe	1.55	12,872 K	19,608 K	2884	16.2.0.0	DEP (permanent)	High

Name	Description	Company Name	Path	ASLR
Packet.dll	packet.dll (Vista) Dynamic Link Libr...	Riverbed Technology, Inc.	C:\Windows\System32\Packet.dll	
wpcap.dll	wpcap.dll Dynamic Link Library - b...	Riverbed Technology, Inc.	C:\Windows\System32\wpcap.dll	
Wireshark.exe	Wireshark	The Wireshark developer ...	C:\Program Files\Wireshark\Wireshark.exe	ASLR
SensApi.dll	SENS Connectivity API DLL	Microsoft Corporation	C:\Windows\System32\SensApi.dll	ASLR
wimaxmacphy.dll	wimaxmacphy dissector	The Wireshark developer ...	C:\Program Files\Wireshark\plugins\1.10.8\wi...	ASLR
wimaxasnmp.dll	wimaxasnmp dissector	The Wireshark developer ...	C:\Program Files\Wireshark\plugins\1.10.8\wi...	ASLR
wimax.dll	m2m dissector	Intel Corporation	C:\Program Files\Wireshark\plugins\1.10.8\wi...	ASLR



# exploit mitigations // Windows

but no ASLR on WinPcap modules :) :)

Process	ASLR	Private Bytes	Working Set	Page Faults	OS Version	DEP	System
svchost.exe		1,180 K	3,820 K	2240	6.1.7600.16385	DEP (permanent)	System
TrustedInstaller.exe		2,080 K	6,612 K	3700	6.1.7601.17514	DEP (permanent)	System
lsass.exe		2,724 K	6,304 K	540	6.1.7601.18443	DEP (permanent)	System
lsm.exe		1,308 K	2,708 K	548	6.1.7601.17514	DEP (permanent)	System
csrss.exe	0.15	19,664 K	4,648 K	432	6.1.7600.16385	DEP (permanent)	System
winlogon.exe		1,732 K	4,304 K	488	6.1.7601.18409	DEP (permanent)	System
explorer.exe	0.02	36,232 K	44,972 K	2092	6.1.7601.17514	DEP (permanent)	Medium
vmtoolsd.exe	0.05	9,668 K	15,392 K	2356	9.6.2.31837	DEP (permanent)	Medium
SnippingTool.exe	< 0.01	2,940 K	9,480 K	3848	6.1.7600.16385	DEP (permanent)	Medium
GoogleCrashHandler.exe		1,140 K	544 K	2268	1.3.24.15	DEP (permanent)	System
Wireshark.exe	0.79	84,588 K	64,076 K	3732	1.10.8.2	DEP (permanent)	High
procexp.exe	1.55	12,872 K	19,608 K	2884	16.2.0.0	DEP (permanent)	High

Name	Description	Company Name	Path	ASLR
Packet.dll	packet.dll (Vista) Dynamic Link Libr...	Riverbed Technology, Inc.	C:\Windows\System32\Packet.dll	:D
wpcap.dll	wpcap.dll Dynamic Link Library - b...	Riverbed Technology, Inc.	C:\Windows\System32\wpcap.dll	:D
Wireshark.exe	Wireshark	The Wireshark developer ...	C:\Program Files\Wireshark\Wireshark.exe	ASLR
SensApi.dll	SENS Connectivity API DLL	Microsoft Corporation	C:\Windows\System32\SensApi.dll	ASLR
wimaxmacphy.dll	wimaxmacphy dissector	The Wireshark developer ...	C:\Program Files\Wireshark\plugins\1.10.8\wi...	ASLR
wimaxasnmp.dll	wimaxasnmp dissector	The Wireshark developer ...	C:\Program Files\Wireshark\plugins\1.10.8\wi...	ASLR
wimax.dll	m2m dissector	Intel Corporation	C:\Program Files\Wireshark\plugins\1.10.8\wi...	ASLR





# exploit mitigations // Windows

/GS enabled :(

```
6a06ff4d 8b4df0      mov     ecx,dword ptr [ebp-10h]
6a06ff50 33cd        xor     ecx,ebp
6a06ff52 e8a9f79400 call    libwireshark!__security_check_cookie (6a9bf700)
```

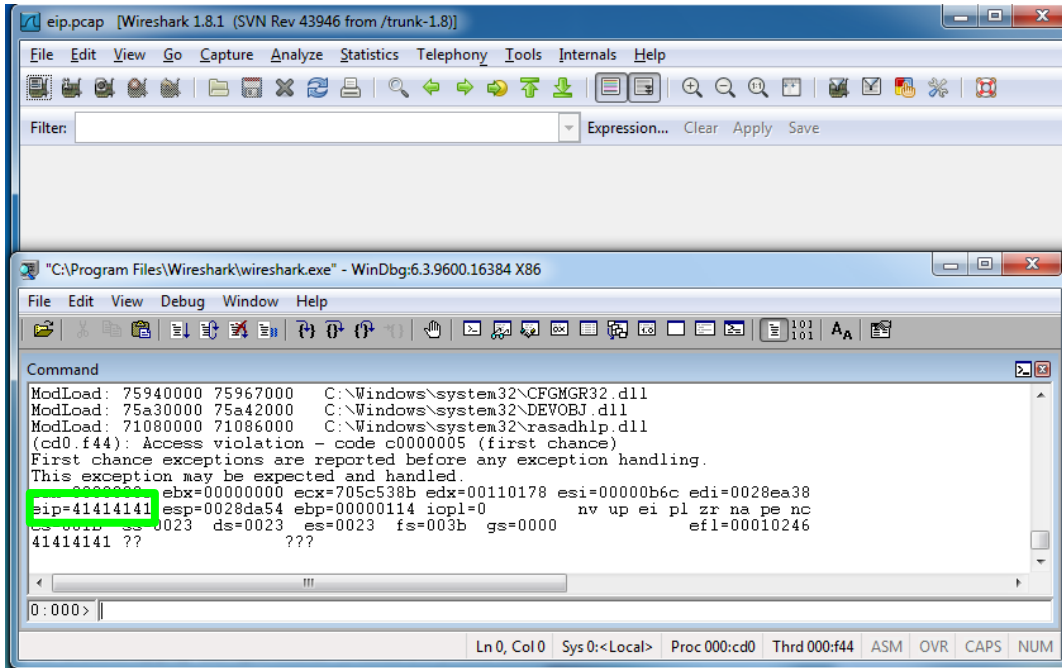
...but variable reordering wasn't triggered :) :) :)

```
6a06fad8 e86356d0ff call    libwireshark!tvb_get_ntohl (69d75140)
6a06fadd 83c408      add     esp,8
6a06fae0 898594fefff mov     dword ptr [ebp-16Ch],eax
6a06fae6 8b45c0      mov     eax,dword ptr [ebp-40h] ss:0023:0061cfd0=0000000d
6a06fae9 8b8d94fefff mov     ecx,dword ptr [ebp-16Ch]
6a06faef 898c850cffff mov     dword ptr [ebp+eax*4-0F4h],ecx
6a06faf6 8b5510      mov     edx,dword ptr [ebp+10h]
6a06faf9 83c204      add     edx,4
```



# super 1337 RCE // exploitation

Overwrite dim\_size and i with the right values...



```
eip.pcap [Wireshark 1.8.1 (SVN Rev 43946 from /trunk-1.8)]
File Edit View Go Capture Analyze Statistics Telephony Tools Internals Help
Filter: Expression... Clear Apply Save

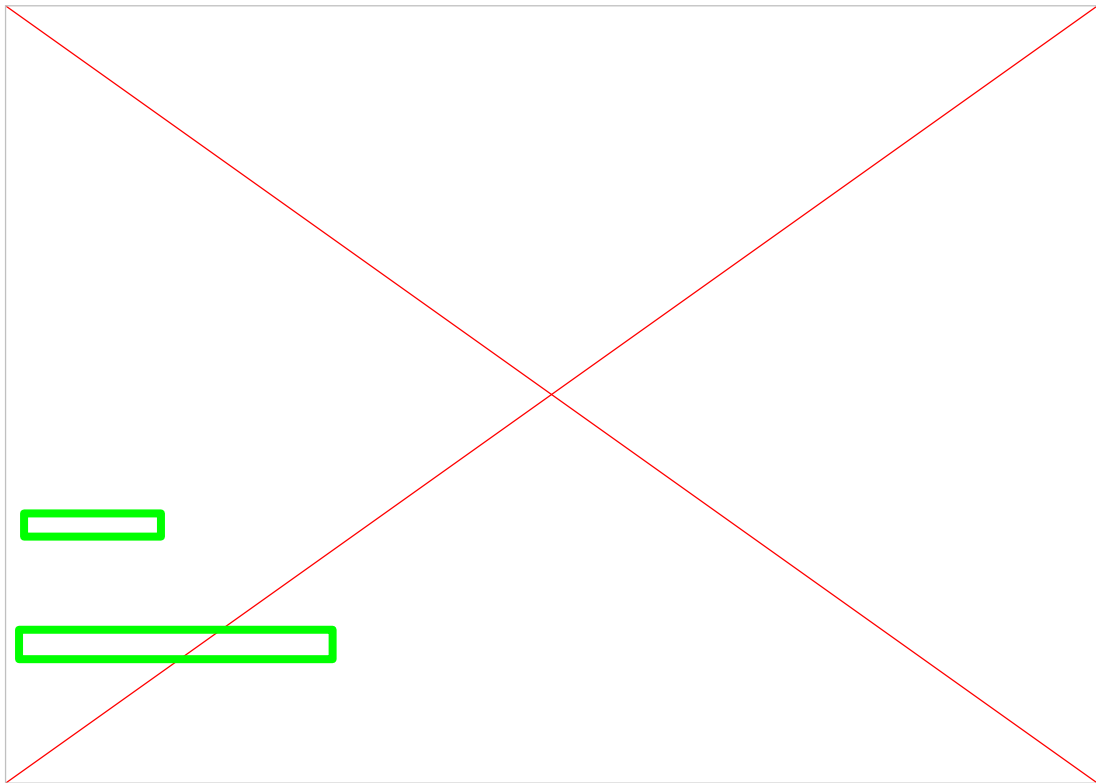
"C:\Program Files\Wireshark\wireshark.exe" - WinDbg:6.3.9600.16384 X86
File Edit View Debug Window Help
Command
ModLoad: 75940000 75967000 C:\Windows\system32\CFGMR32.dll
ModLoad: 75a30000 75a42000 C:\Windows\system32\DEVOBJ.dll
ModLoad: 71080000 71086000 C:\Windows\system32\rasadhlp.dll
(cd0.f44): Access violation - code c0000005 (first chance)
First chance exceptions are reported before any exception handling.
This exception may be expected and handled.
00000000 ebx=00000000 ecx=705c538b edx=00110178 esi=00000b6c edi=0028ea38
eip=41414141 esp=0028da54 ebp=00000114 iopl=0         nv up ei pl zr na pe nc
cs=001b  e8 0023  ds=0023  es=0023  fs=003b  gs=0000             efl=00010246
41414141 ??             ???

0:000> |
```

:D



# super 1337 RCE // wat



# super 1337 RCE // exploitation

- let's recap: we've got
  - ASLR defeat
  - EIP & ESP
  - what else could we possibly need?
- attack different versions
  - vuln goes back to v1.03(!), released in Sept 2008
- stack space...later versions aren't nice.
- solution: we have to go deeper



# super 1337 RCE // exploitation

we can recurse before we crash!

```
/epan/dissectors/packet-rtps.c @ rtps_util_add_typecode():  
case RTI_CDR_TK_ARRAY: {  
    ...  
    /* Recursive decode seq typecode */  
    /*offset += */rtps_util_add_typecode(tree, tvb, offset,  
        little_endian, indent_level, is_pointer,  
        bitfield, is_key, offset_begin, name, -1, size,  
        ndds_40_hack);  
    ...  
}
```



# super 1337 RCE // exploitation

- benefits of recursing are many
  - fix up stack frames
  - perform differently with different stack layouts
  - gain more stack space to work with
  - support multiple versions in single packet
- downside: annoying to write and test
- let's start with frame differences...



# super 1337 RCE // exploitation

- v1.10 changed stack layout from v1.8
- `i` (and other vars) at different offsets
- RA & SP at different offsets
  - v1.8 has slightly more stack space
- strategy:
  - do v1.10 overflow first, then recurse
  - do v1.8 overflow second, and return
  - if no code exec yet, we'll return again



# super 1337 RCE // exploitation

- works good in theory
- tvb pointer stored after stored RA
  - greatly reduced stack space :(
- recurse three times just for v1.10
  - once to copy shellcode to stack
  - once to set up an add ESP, 8 pivot
  - once to copy ROP chain above pivot
- chaining together with v1.8 is hard.





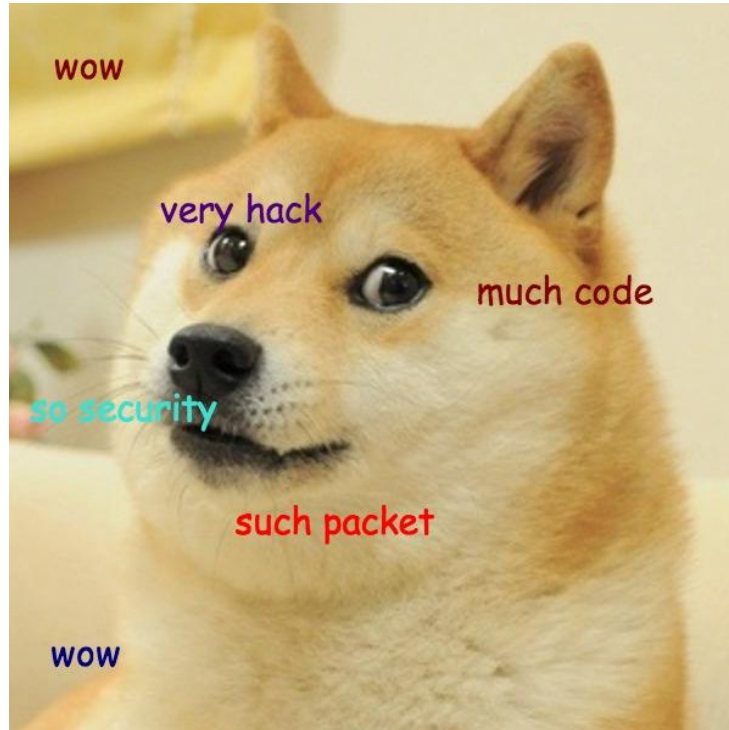
# super 1337 RCE // exploitation

<b>v1.10.1</b>	<b>v1.8.9</b>
<b>Shared Preamble</b>	
<b>First vulnerable frame - desync occurs</b>	
Copy in shellcode	Skip frame by long copy
Set up stack pivot	Skip frame by long copy
Copy ROP	Copy in shellcode
Encounters <code>i=0</code> and returns	Set up stack pivot
N/A	Copy ROP and return



# super 1337 RCE // demo

- v1.8
- v1.10



# mitigations

- for users
  - disable dissectors you don't need
  - follow recommendations on reducing privilege: <http://wiki.wireshark.org/CaptureSetup/CapturePrivileges>
- for devs
  - seccomp() / seccomp\_bpf()
  - actual privilege separation (separate processes)
  - better killing of long-running dissectors
  - more hardened memory-management functions
  - more official/automated code review
  - don't handle jumping to 0x41414141?

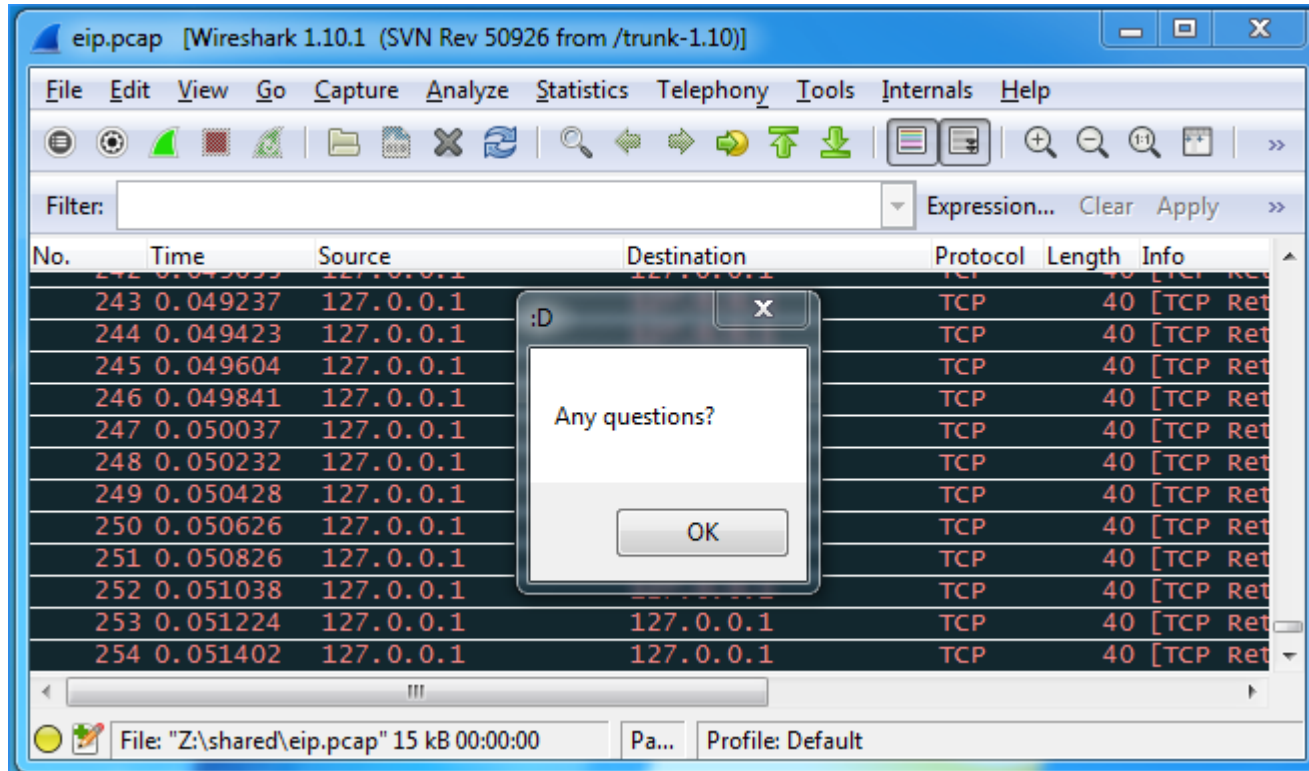


# thanks

- Samurai
- Wireshark devs
- [thesaurus.com](https://www.thesaurus.com)



# questions



The screenshot shows the Wireshark interface with a packet capture of TCP traffic. The packet list pane displays the following data:

No.	Time	Source	Destination	Protocol	Length	Info
242	0.049237	127.0.0.1	127.0.0.1	TCP	40	[TCP Ret
243	0.049237	127.0.0.1	127.0.0.1	TCP	40	[TCP Ret
244	0.049423	127.0.0.1	127.0.0.1	TCP	40	[TCP Ret
245	0.049604	127.0.0.1	127.0.0.1	TCP	40	[TCP Ret
246	0.049841	127.0.0.1	127.0.0.1	TCP	40	[TCP Ret
247	0.050037	127.0.0.1	127.0.0.1	TCP	40	[TCP Ret
248	0.050232	127.0.0.1	127.0.0.1	TCP	40	[TCP Ret
249	0.050428	127.0.0.1	127.0.0.1	TCP	40	[TCP Ret
250	0.050626	127.0.0.1	127.0.0.1	TCP	40	[TCP Ret
251	0.050826	127.0.0.1	127.0.0.1	TCP	40	[TCP Ret
252	0.051038	127.0.0.1	127.0.0.1	TCP	40	[TCP Ret
253	0.051224	127.0.0.1	127.0.0.1	TCP	40	[TCP Ret
254	0.051402	127.0.0.1	127.0.0.1	TCP	40	[TCP Ret

A dialog box titled ':D' is overlaid on the packet list, containing the text 'Any questions?' and an 'OK' button.

